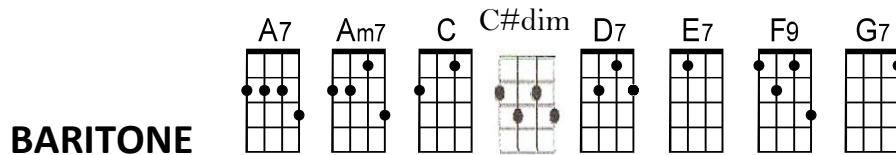
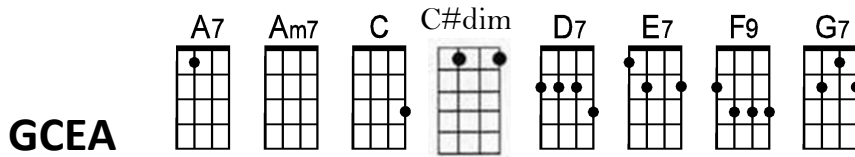


AIN'T SHE SWEET



[Am7]Ain't **[C#dim]**she **[G7]**sweet?
 See her **[Am7]**walking **[C#dim]**down the **[G7]**street
 Well, I **[C]**ask you **[E7]**very **[A7]**confidentially
[D7]Ain't **[G7]**she **[C]**sweet? **[G7]**

[Am7]Ain't **[C#dim]**she **[G7]**nice
 Look her **[Am7]**over **[C#dim]**once or **[G7]**twice **[G7]**
 Now I **[C]**ask you **[E7]**very **[A7]**confidentially
[D7]Ain't **[G7]**she **[C]**nice?

[C]Just cast an **[F9]**eye
 In her di-**[C]**-rection
[C]Oh, me, oh, **[F9]**My
 Ain't that per-**[C]**-fection? **[G] [G7]**

[Am7]I **[C#dim]**re-**[G7]**peat
 Well, don't you **[Am7]**think that's **[C#dim]**kind of **[G7]**neat?
 And I **[C]**ask you **[E7]**very **[A7]**confidentially
[D7]Ain't **[G7]**she**[C]** sweet?